

MTT-semantics is both model-theoretic and proof-theoretic

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Model-theoretic & Proof-theoretic Semantics

❖ Model-theoretic (traditional):

- ❖ Denotations as central (cf, Tarski, ...)
- ❖ Montague: NL \rightarrow simple type theory \rightarrow set theory

❖ Proof-theoretic (logics):

- ❖ Inferential roles as central (Gentzen, Prawitz, Dummett, Barendsen, ...)
- ❖ E.g., logical operators given meaning via inference rules

❖ MTT-semantics:

- ❖ Semantics in style of Montague semantics
- ❖ But, in Modern Type Theories

- ❖ Example argument for traditional set-theoretic sem.
 - ❖ Or, an argument against non-set-theoretic semantics
- ❖ “Meanings are out in the world”
 - ❖ Portner’s 2005 book on “What is Meaning” – typical view
 - ❖ Assumption that set theory represents (or even is) the world
 - ❖ Comments:
 - ❖ This is an illusion! Set theory is just a theory in FOL, not “the world”.
 - ❖ A good/reasonable formal system can be as good as set theory.

❖ Claim:

Formal semantics in Modern Type Theories (MTT-semantics) is both model-theoretic and proof-theoretic.

- ❖ NL → MTT (representational, model-theoretic)
 - ❖ MTT as meaning-carrying language with its types representing collections (or “sets”) and signatures representing situations
- ❖ MTT → meaning theory (inferential roles, proof-theoretic)
 - ❖ MTT-judgements, which are semantic representations, can be understood proof-theoretically by means of their inferential roles

- ❖ Traditional model-theoretic semantics:
Logics/NL → Set-theoretic representations
- ❖ Traditional proof-theoretic semantics of logics:
Logics → Inferences
- ❖ Formal semantics in Modern Type Theories:
NL → MTT-representations → Inferences

❖ Why important for MTT-semantics?

- ❖ Model-theoretic – powerful semantic tools
 - ❖ Much richer typing mechanisms for formal semantics
 - ❖ Powerful contextual mechanism to model situations
- ❖ Proof-theoretic – practical reasoning on computers
 - ❖ Existing proof technology: proof assistants (Coq, Agda, Lego, ...)
 - ❖ Applications of to NL reasoning
- ❖ Leading to both
 - ❖ Wide-range modelling as in model-theoretic semantics
 - ❖ Effective inference based on proof-theoretic semantics

Remark: new perspective & new possibility not available before!

This talk is based on:

- ❖ Collaborative work on MTTs and MTT-semantics with many people including, in recent years, among others:
 - ❖ S. Chatzikyriakidis (MTT-semantics)
 - ❖ S. Soloviev and T. Xue (coercive subtyping)
 - ❖ G. Lungu (signatures)
 - ❖ R. Adams, Callaghan, Pollack, ... (MTTs)
- ❖ Several papers including
 - ❖ Z. Luo. Formal Semantics in Modern Type Theories: Is It Model-theoretic, Proof-theoretic, or Both? Invited talk at Logical Aspects of Computational Linguistics 2014.

This talk consists of three parts:

I. What is MTT-semantics?

- ❖ Introduction to MTTs and overview of MTT-semantics

II. Model-theoretic characteristics of MTT-semantics

- ❖ Signatures – extended notion of contexts to represent situations

III. Proof-theoretic characteristics of MTT-sem

- ❖ Meaning theory of MTTs – inferential role semantics of MTT-judgements

I. Modern Type Theories & MTT-semantics

- ❖ Type-theoretical semantics: general remarks
 - ❖ Types v.s. sets
- ❖ Modern Type Theories
 - ❖ Basics and rich type structure
- ❖ MTT-semantics
 - ❖ Linguistic semantics: examples

I.1. Type-theoretical semantics

- ❖ Montague Grammar (MG)
 - ❖ Richard Montague (1930 – 1971)
 - ❖ In early 1970s: Lewis, Cresswell, Parsons, ...
 - ❖ Later developments: Dowty, Partee, ...
- ❖ Other formal semantics
 - ❖ “Dynamic semantics/logic” (cf, anaphora)
 - ❖ Discourse Representation Theory (Kemp 1981, Heim 1982)
 - ❖ Situation semantics (Barwise & Perry 1983)
- ❖ Formal semantics in modern type theories (MTTs)
 - ❖ Ranta 1994 and recent development (this talk), making it a full-scale alternative to MG, being better, more powerful & with applications to NL reasoning based on proof technology (Coq, ...).



RHUL project <http://www.cs.rhul.ac.uk/home/zhaohui/lexsem.html>

❖ What typing is not:

- ❖ "a : A" is not a logical formula.
 - ❖ 7 : Nat
 - ❖ Different from a logical formula `is_nat(7)`
- ❖ "a : A" is different from the set-theoretic membership relation "a ∈ S" (the latter is a logical formula in FOL).

❖ What typing is related to (in linguistic semantics):

- ❖ Meaningfulness (ill-typed → meaningless)
- ❖ Semantic/category errors (eg, "A table talks.")
- ❖ Type presuppositions (Asher 2011)

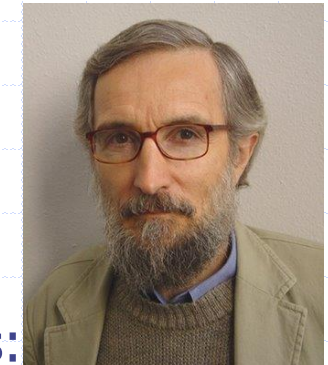
Simple v.s. modern type theories

❖ Church's simple type theory

- ❖ As in Montague semantics
- ❖ Base types ("single-sorted"): e and t
- ❖ Composite types: $e \rightarrow t$, $(e \rightarrow t) \rightarrow t$, ...
- ❖ Formulas in HOL (eg, membership of sets)
 - ❖ Eg, $s : e \rightarrow t$ is a set of entities ($a \in s$ iff $s(a)$)

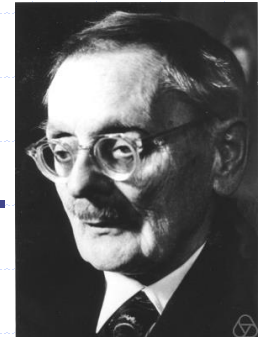
❖ Modern type theories

- ❖ Many types of entities – "many-sorted"
 - ❖ Table, Man, Human, Phy, ... are types
- ❖ Different MTTs have different embedded logics:
 - ❖ Martin-Löf's type theory (1984): (non-standard) first-order logic
 - ❖ Impredicative UTT (Luo 1994): higher-order logic



Types v.s. Sets

- ❖ Both types and sets represent “collections of objects”
 - ❖ So, both may be used to represent collections in formal semantics (“model-theoretic”).
 - ❖ But, their similarity stops here.
 - ❖ MTT-types are “manageable”.
 - ❖ Some set-theoretical operations in set theory are destructive – they destroy salient MTT-properties.
 - ❖ Eg, intersection/union operations, a resulting theory is usually undecidable (see below).



❖ Decidability of type-checking: an example difference

- ❖ “ $a : A$ ” is decidable in STT (Church/Montague) or MTTs.
 - ❖ In contrast, the set membership “ $a \in S$ ” in set theory is not decidable.
- ❖ This decidability is essential for embedded logics in TTs.
 - ❖ HOL in STT and propositions-as-types logics for MTTs
 - ❖ Eg, we must be able to effectively apply HOL-rules in STT
 - ❖ Eg, in a propositions-as-types logic, we must be able to effectively check whether a is a proof of A (ie, $a : A$).
 - ❖ Working logics are necessary for formal semantics.

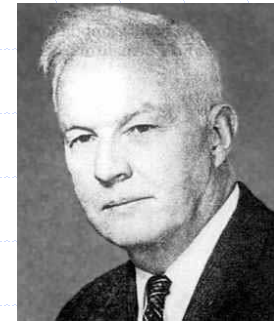
❖ MTTs have proof-theoretic meaning theories, while set theory does not:

- ❖ MTTs are proof-theoretically specified by natural deduction rules (cf, Martin-Löf's meaning theory).
- ❖ Meanings of MTT-judgements are given by means of their inferential roles – proof-theoretic semantics.

I.2. MTTs (1) – Types

- ❖ Propositional types
(Curry-Howard's propositions-as-types principle)

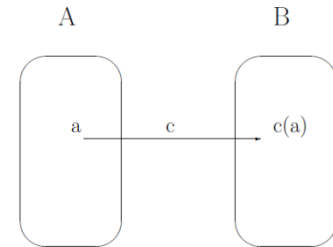
formula	type	example
$A \supset B$	$A \rightarrow B$	If ..., then ...
$\forall x:A.B(x)$	$\prod x:A.B(x)$	Every man is handsome.



- ❖ Inductive and dependent types
 - ❖ $\Sigma(A,B)$ (intuitively, $\{ (a,b) \mid a : A \ \& \ b : B(a) \}$)
 - ❖ [handsome man] = $\Sigma([man], [handsome])$
 - ❖ $\prod x:A.B(x)$ (intuitively, $\{ f : A \rightarrow \bigcup_{a \in A} B(a) \mid a : A \ \& \ b : B(a) \}$)
 - ❖ $A+B$, AxB , $\text{Vect}(A)$, ...
- ❖ Universes
 - ❖ A universe is a type of (some other) types.
 - ❖ Eg, CN – a universe of the types that interpret CNs
- ❖ Other types: Phy , Table , $A \bullet B$, ...

MTTs (2): Coercive Subtyping

- ❖ History: studied from two decades ago (Luo 1997) for proof development in type theory based proof assistants
- ❖ Basic idea: subtyping as abbreviation
 - ❖ $A \leq B$ if there is a (unique) coercion c from A to B .
Eg. $\text{Man} \leq \text{Human}$; $\Sigma(\text{Man}, \text{handsome}) \leq \text{Man}$; ...
- ❖ Adequacy for MTTs (Luo, Soloviev & Xue 2012)
 - ❖ Coercive subtyping is adequate for MTTs
 - ❖ Note: traditional subsumptive subtyping is not.
- ❖ Subtyping essential for MTT-semantics
 - ❖ $[\text{walk}] : \text{Human} \rightarrow \text{Prop}$, $[\text{Paul}] = p : [\text{handsome man}]$
 - ❖ $[\text{Paul walks}] = [\text{walk}](p) : \text{Prop}$
because $p : [\text{handsome man}] \leq \text{Man} \leq \text{Human}$



MTTs (3): examples

❖ Predicative type theories

- ❖ Martin-Löf's type theory
- ❖ Extensional and intensional equalities in TTs

❖ Impredicative type theories

- ❖ Prop
 - ❖ Impredicative universe of logical propositions (cf, t in simple TT)
 - ❖ Internal totality (a type, and can hence form types, eg $\text{Table} \rightarrow \text{Prop}$, $\text{Man} \rightarrow \text{Prop}$, $\forall X:\text{Prop}.X$,
- ❖ F/F^0 (Girard), CC (Coquand & Huet)
- ❖ ECC/UTT (Luo, implemented in Lego/Plastic)
- ❖ CIC_p (Coq-team, implemented in Coq/Matita)

MTTs (4): Technology and Applications

- ❖ Proof technology based on type theories
 - ❖ Proof assistants – ALF/Agda, Coq, Lego/Plastic, NuPRL, ...
- ❖ Applications of proof assistants
 - ❖ Math: formalisation of mathematics (eg, 4-colour Theorem in Coq)
 - ❖ CS: program verification and advanced programming
 - ❖ Computational Linguistics
 - ◆ E.g., MTT-sem based NL reasoning in Coq (Chatzikyriakidis & Luo 2014)

I.3. MTT-semantics

- ❖ Formal semantics in modern TTs
 - ❖ Formal semantics in the Montagovian style
 - ❖ But, in modern type theories (not in simple TT)
- ❖ Key differences from the Montague semantics:
 - ❖ CNs interpreted as types (not predicates of type $e \rightarrow t$)
 - ❖ Rich type structure provides fruitful mechanisms for various linguistic features (CNs, Adj/Adv modifications, coordination, copredication, linguistic coercions, events, ...)
- ❖ Some work on MTT-semantics
 - ❖ Ranta (1994): basics of MTT-semantics
 - ❖ A lot of recent developments

MTT-semantics

Category	Semantic Type
S	Prop
CNs (book, man, ...)	types (each CN is interpreted as a type: [book]. [man], ...)
IV	$A \rightarrow \text{Prop}$ (A is the "meaningful domain" of a verb)
Adj	$A \rightarrow \text{Prop}$ (A is the "meaningful domain" of an adjective)

MTT-semantics: examples

- ❖ Sentences as propositions: $[A \text{ man walks}] : \text{Prop}$
- ❖ Common nouns as types: $[\text{man}], [\text{handsome man}], [\text{table}] : \text{Type}$
- ❖ Verbs as predicates: $[\text{shout}] : [\text{human}] \rightarrow \text{Prop}$
 - ❖ $[A \text{ man shouts}] = \exists m:[\text{man}]. [\text{shout}](m) : \text{Prop}$
 - ❖ Only well-typed because $[\text{man}] \leq [\text{human}]$ – subtyping is crucial.
- ❖ Adjectives as predicates: $[\text{handsome}] : [\text{man}] \rightarrow \text{Prop}$
 - ❖ Modified CNs as Σ -types: $[\text{handsome man}] = \Sigma([\text{man}], [\text{handsome}])$
 - ❖ Subtyping is crucial: $[\text{handsome man}] \leq [\text{man}]$
- ❖ Adverbs as polymorphic functions:
 - ❖ $[\text{quickly}] : \prod [A:\text{CN}]. (A \rightarrow \text{Prop}) \rightarrow (A \rightarrow \text{Prop})$, where CN is universe of CNs

MTT-sem: more examples of linguistic features

❖ Anaphora analysis

- ❖ MTTs provide alternative mechanisms for proper treatments via Σ -types [Sundholm 1989] (cf, DRTs, dynamic logic, ...)

❖ Linguistic coercions

- ❖ Coercive subtyping provides a promising mechanism (Asher & Luo 2012)

❖ Copredication

- ❖ Cf, [Pustejovsky 1995, Asher 2011, Retoré et al 2010]
- ❖ Dot-types [Luo 2009, Xue & Luo 2012, Chatzikyriakidis & Luo 2015]

❖ Generalised quantifiers (Sundholm 1989, Lungu & Luo 2014)

- ❖ [every] : $\Pi A:CN. (A \rightarrow Prop) \rightarrow Prop$
- ❖ [Every man walks] = [every]([man], [walk])

❖ Event semantics (Luo 2016)

- ❖ Event types as dependent types $Evt(h)$ (rather than just Event)

MTT-semantics: implementation and reasoning

- ❖ MTT-based proof assistants (see earlier)
- ❖ Implementation of MTT-semantics in Coq
 - ❖ UTT v.s. CIC_p
 - ❖ They are implemented in Lego/Plastic and Coq, respectively.
 - ❖ They are essentially the same.
 - ❖ Coq supports a helpful form of coercions
 - ❖ Reasoning about NL examples (Chatzikyriakidis & Luo 2014)
 - ❖ Experiments about new theories
 - ❖ Theory of predicational forms (Chatzikyriakidis & Luo 2016a)
 - ❖ CNs with identity criteria (Chatzikyriakidis & Luo 2016b)

II. MTT-sem: Model-theoretic Characteristics

- ❖ In MTT-semantics, MTT is a representational language.
- ❖ MTT-semantics is model-theoretic
 - ❖ Types represent collections – see earlier slides on using rich types in MTTs to give semantics.
 - ❖ Signatures represent situations (or incomplete possible worlds).

- ❖ Types and signatures/contexts are embodied in judgements:

$$\Gamma \vdash_{\Sigma} a : A$$

where A is a type, Γ is a context and Σ is a signature.

- ❖ Contexts are of the form $\Gamma \equiv x_1 : A_1, \dots, x_n : A_n$
- ❖ Signatures, similar to contexts, are finite sequences of entries, but
 - ❖ their entries are introducing constants (not variables; i.e., cannot be abstracted – c.f, Edinburgh LF (Harper, Honsell & Plotkin 1993)), and
 - ❖ besides membership entries, allows more advanced ones such as manifest entries and subtyping entries (see later).

Situations represented as signatures

❖ Beatles' rehearsal: simple example

- ❖ Domain: $\Sigma_1 \equiv D : Type,$
 $John : D, Paul : D, George : D, Ringo : D, Brian : D, Bob : D$
- ❖ Assignment: $\Sigma_2 \equiv B : D \rightarrow Prop, b_J : B(John), \dots, b_B : \neg B(Brian), b'_B : \neg B(Bob),$
 $G : D \rightarrow Prop, g_J : G(John), \dots, g_G : \neg G(Ringo), \dots$
- ❖ Signature representing the situation of Beatles' rehearsal:
 $\Sigma \equiv \Sigma_1, \Sigma_2, \dots, \Sigma_n$
- ❖ We have, for example,
 $\Gamma \vdash_{\Sigma} G(John) \text{ true and } \Gamma \vdash_{\Sigma} \neg B(Bob) \text{ true.}$

“John played guitar” and “Bob was not a Beatle”.

Manifest entries

- ❖ More sophisticated situations
 - ❖ E.g., infinite domains
 - ❖ Traditional contexts with only membership entries are not enough

- ❖ In signatures, we can have a manifest entry:

$$x \sim a : A$$

where $a : A$.

- ❖ Informally, it assumes x that behaves the same as a .
- ❖ Formally, it is an abbreviation of a membership entry and a subtyping entry (omitted).

Manifest entries: examples

$$\begin{aligned}\Sigma_1 &\equiv D : \text{Type}, \\ &\quad \text{John} : D, \text{ Paul} : D, \text{ George} : D, \text{ Ringo} : D, \text{ Brian} : D, \text{ Bob} : D \\ \Sigma_2 &\equiv B : D \rightarrow \text{Prop}, b_J : B(\text{John}), \dots, b_B : \neg B(\text{Brian}), b'_B : \neg B(\text{Bob}), \\ &\quad G : D \rightarrow \text{Prop}, g_J : G(\text{John}), \dots, g_G : \neg G(\text{Ringo}), \dots\end{aligned}$$

$$D \sim a_D : \text{Type}, B \sim a_B : D \rightarrow \text{Prop}, G \sim a_G : D \rightarrow \text{Prop},$$

where

$$a_D = \{\text{John}, \text{Paul}, \text{George}, \text{Ringo}, \text{Brian}, \text{Bob}\}$$
$$a_B : D \rightarrow \text{Prop}, \text{ the predicate 'was a Beatle' },$$
$$a_G : D \rightarrow \text{Prop}, \text{ the predicate 'played guitar' },$$

with a_D being a finite type and a_B and a_G inductively defined.
(Note: Formally, "Type" should be a type universe.)

❖ Infinity:

- ❖ Infinite domain D represented by infinite type Inf
 $D \sim \text{Inf} : \text{Type}$
- ❖ Infinite predicate with domain D :
 $f \sim f\text{-defn} : D \rightarrow \text{Prop}$
with $f\text{-defn}$ being inductively defined.

- ❖ “Animals in a snake exhibition”:
 $\text{Animal}_1 \sim \text{Snake} : \text{CN}$

Subtyping entries in signatures

- ❖ Subtyping entries in a signature:

$$c : A \leq B$$

where c is a functional operation from A to B .

- ❖ Eg, we may have

$$D \sim \{ \text{John}, \dots \} : \text{Type}, \quad c : D \leq \text{Human}$$

- ❖ Note that, formally, for signatures,

- ❖ we only need “coercion contexts” but do not need “local coercions” [Luo 2009, Luo & Part 2013];
- ❖ this is meta-theoretically much simpler (Lungu & Luo 2016)

Remarks

- ❖ Using contexts to represent situations: historical notes
 - ❖ Ranta 1994 (even earlier?)
 - ❖ Further references [Bodini 2000, Cooper 2009, Dapoigny/Barlatier 2010]
 - ❖ Remark: contexts introduce variables → signatures are proper ways to represent situations as they introduce constants.
- ❖ Preserving TT's meta-theoretic properties is important!
 - ❖ Using the traditional notion of contexts is (of course) OK.
 - ❖ Our signatures with membership/manifest/subtyping entries are OK as well (meta-theory done by G. Lungu).
 - ❖ Extensions/changes need be careful: e.g., one may ask: are we preserving logical consistency under the propositions-as-types principle?

III. MTT-sem: Proof-theoretic Characteristics

❖ Proof-theoretic semantics

- ❖ Meaning is use (cf, Wittgenstein, Dummett, Brandom)
 - ❖ Conceptual role semantics; inferential semantics
 - ❖ Inference over reference/representation
- ❖ Two aspects of use
 - ❖ Verification (how to assert a judgement correctly)
 - ❖ Consequential application (how to derive consequences from a correct judgement)

❖ Proof-theoretic semantics in logics

- ❖ Two aspects of use via introduction/elimination rules, respectively.
- ❖ Gentzen (1930s) and studied by Prawitz, Dummett, ... (1970s)
- ❖ Meaning theory for Martin-Löf's type theory (Martin-Löf 1984)
- ❖ Further developed by philosopher Brendon (1994, 2000)

❖ Proof-theoretic semantics for NLs

- ❖ Not much work so far
 - ❖ cf, Francez's work (Francez & Dyckhoff 2011) under the name, but different ...
- ❖ Traditional divide of MTS & PTS might have a misleading effect.
- ❖ MTT-semantics opens up new possibility – a meta/representational language (MTT) has a nice proof-theoretic semantics itself.

Meaning Explanations in MTTs

❖ Two aspects of use of judgements

- ❖ How to prove a judgement?
- ❖ What consequences can be proved from a judgement?

❖ Type constructors

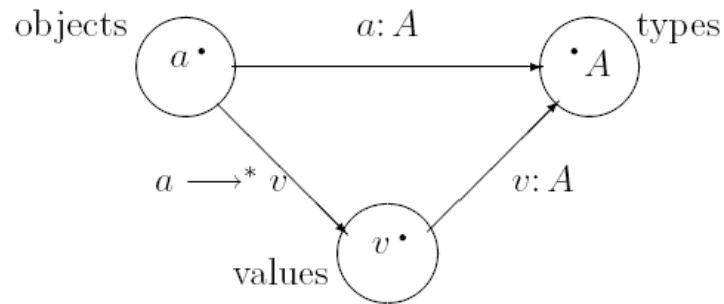
- ❖ They are specified by rules including, introduction rules & elimination rule.
- ❖ Eg, for Σ -types

$$(\Sigma\text{-I}) \quad \frac{\Gamma \vdash_{\Sigma} a : A \quad \Gamma \vdash_{\Sigma} b : B(a) \quad \dots}{\Gamma \vdash_{\Sigma} p(a, b) : \Sigma(A, B)}$$

$$(\Sigma\text{-E}) \quad \frac{\Gamma \vdash_{\Sigma} a : A \quad \Gamma \vdash_{\Sigma} b : B(a) \quad \Gamma \vdash_{\Sigma} C : (\Sigma(A, B))\textit{Type}}{\Gamma \vdash_{\Sigma} \mathcal{E}_{\Sigma}(C, p(a, b)) : C(p(a, b))}$$

Verificationist meaning theory

- ❖ Verification (introduction rule) as central
- ❖ In type theory, meaning explanation via canonicity (cf, Martin-Löf); recall the following picture:



cf, strong normalisation property.

Pragmatist meaning theory

- ❖ Consequential application (elimination rule) as central
- ❖ This is possible for some logical systems
 - ❖ For example, operator $\&$.
- ❖ For dependent types, impossible.
 - ❖ One can only formulate the elimination rules based on the introduction operators!

Another view: both essential

- ❖ Both aspects (verification & consequential application) are essential to determine meanings.
 - ❖ Dummett
 - ❖ Harmony & stability (Dummett 1991), for simple systems.
 - ❖ For MTTs, discussions on this in (Luo 1994).
 - ❖ For a type constructor in MTTs, both introduction and elimination rules together determine its meaning.
- ❖ Argument for this view:
 - ❖ MTTs are much more complicated – a single aspect is insufficient.
 - ❖ Pragmatist view:
 - ❖ impossible for dependent types (see previous page)
 - ❖ Verificationist view:
 - ❖ Example of insufficiency – identity types

❖ Identity type $\text{Id}_A(a,b)$ (eg, in Martin-Löf's TT)

- ❖ Its meaning cannot be completely determined by its introduction rule (Refl), for reflexivity, alone.
- ❖ The derived elimination rule, so-called J-rule, is deficient in proving, eg, uniqueness of identity proofs, which can only be possible when we introduce the so-called K-rule [Streicher 1993].
- ❖ So, the meaning of Id_A is given by either one of the following:
 - ❖ (Refl) + (J)
 - ❖ (Refl) + (J) + (K)ie, elimination rule(s) as well as the introduction rule.

Concluding Remarks

❖ Summary

- ❖ NL → MTT (model-theoretic)
 - ❖ Hence wide coverage of linguistic features
- ❖ MTT → meaning theory (proof-theoretic)
 - ❖ Hence effective reasoning in NLS (eg, in Coq)

❖ Future work

- ❖ Proof-theoretic meaning theory
 - ❖ E.g. impredicativity (c.f., Dybjer's recent work in on "testing-based meaning theory")
 - ❖ Meaning explanations of hypothetical judgements
- ❖ General model theory for MTTs? But ...
 - ❖ Generalised algebraic theories [Cartmell 1978, Belo 2007]
 - ❖ Logic-enriched Type Theories (LTTs; c.f., Aczel, Palmgren, ...)

